Donor Form

It follows the house style I decided upon and included all of the user needs from the scenario and activities. What is good about it is that it has:

- a clear title using a larger font to instantly tell the user the form will allow them to add a donor
- instructions underneath the title that clearly tells them how to use the form so that they do not get confused
- title and instructions at the top of the form so that they are the first thing the user comes across and reads
- fields in a logical order. The ID first followed by the surname and then email. This is logically the order that data would be generated or input. It was impossible to leave the surname of email empty because of the code I used, and the user was presented with a suitable error message. It was also impossible to not include a . or @ in the email address because of the validation I added to the form. I also think the error message was clear for this as they were told it had to be in the correct format. Maybe it could have also said the format, but I think that was enough as an error message as people are very familiar with email addresses.
- the DonorID clearly disabled so that the user cannot accidently delete an ID or duplicate and ID etc
- the labels were useful in my opinion. The user would be able to easily understand what the fields were being used for and what they had to do as I had used the word 'Enter' where they had to enter the data.
- button clearly labelled with save so that they are in no doubt what the button will do and it is logically placed below the data entry items.

Donation Form

This followed exactly the same house style as the donor form so that the user would be familiar with where to expect things without having to think about them. It included all of the user needs from the scenario and activities. What is good about it is

It has:

- only two data input items. The DonorID and the DonationAmount. It is good that the user does not have to remember a DonorID to input and they can simply select them from the list. The list also includes their surname so if they forget the ID they can still recognise the donor.
- all other fields are disabled so that the user cannot change the contents of any of them.
- the labels are very useful as they clearly say what the user should do e.g. 'Select' where they have a list to choose from and 'Enter' where they input.
- the date automatically being set to today's date is very useful as it saves them having to input it and perhaps getting it wrong.
- the update button is clearly labelled for them and I think it is very efficient in working out the updated donations and the updated status. If the user had to manually do this, it could lead to mistakes. I did notice however that there is a problem with the data in the donor table. DonorID 17 has made donations of £75 yet shows as platinum already. This could be a problem for the user if they select that donor as they may think they have done something wrong when they haven't.